



# TEMPORARY *N A T I O N*

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# PERFORMANCE

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**Your Name** by Echo Ho & Piotr Wyrzykowski. 9 May 2019

## OVERVIEW

- The performance is comprised of two parts:
- (1) Global use of the app outside official events. In accordance with the agenda of *Events*, programmed on the server.
- (2) Artists' live performance performed during dedicated events, based on special *events* created & saved on the server
- The dedicated performances will evolve, continuously reshaping themselves in accordance with the experiences gathered throughout subsequent events.

# PERFORMANCE

Your Name

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The performance is created with the use of voice samples, recorded as the participants introduce themselves in front of the audience

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## DESCRIPTION

Before we begin, the participants are briefed about the performance and its basic rules. They grant their permission to have their voices as well as their names recorded and used as part of the performance. All registered participants are required to bring their smartphones fitted with the last version of the app. The participants enter the room. In the middle of it, there is a mic and Echo's small recording stand, where *the Events* are created live and saved on the server. Surrounding them are hexagonally placed netting screens displaying video projections:

### PREPARING THE EVENT NO. 1

We begin by asking 3 volunteers to come up to the mic and say their name. Piotr introduces himself first, the 3 volunteers follow suit. Using the four names just recorded, Echo creates *the Event* on the server. Simultaneously, Piotr makes sure that all volunteers have installed the app and that it is working on all devices.

### THE EVENT NO. 1 FEATURING 4 PERFORMERS

Piotr turns on his mobile and launches the app in Listen mode. The image from his smartphone screen appears on projection screens. His smartphone is then placed on the holder.

Using another smartphone, Piotr slowly makes the Compass gesture. He chooses a world direction, freezes for 3 seconds and then swiftly moves the phone up. We can hear the name of one of the participants.

With another gesture, Piotr pauses the sound and replays it while looking for that person around the audience, inviting them to join in by launching the app on their smartphone.

Piotr instructs the participant to choose a world direction in order to make us hear another person's name. The participant launches the app and another name is pronounced. The third participant is therefore invited to launch the app on their smartphone. This continues until we hear 4 name samples launched by 4 subsequent performers.

## **PREPARING THE EVENT NO. 2**

4 more participants are invited to come up to the mic and say their name.

Echo creates *the Event no. 2* on the server featuring 8 voice samples assigned to world directions, 2 name samples per each.

## **THE EVENT NO. 2 FEATURING 8 PERFORMERS**

Piotr starts the second event by repeating his gestures: Compass, allowing him to choose a world direction, a three-second freeze, as well as the launching gesture, resulting in one of the eight name samples being played. This time the sample is looped. Piotr slowly makes the Pitch gesture, thus modifying the sample's sound. He then pauses the sound and replays it while looking for the selected person around the audience.

Just like during the first event, the performers join in in an aleatory manner, only after hearing their name. As they join, more gestures allowing to modify sounds are revealed.

Piotr starts to play in a demonstratively more dynamic way, thus showing the audience how to use the app in a creative and inspiring way. In doing so, he encourages them to explore the potential of the app as well as that of their bodies.

## **PREPARING THE EVENT NO. 3**

4 more participants are invited to come up to the mic. Echo creates *the Event no. 3* featuring 12 name samples and 4 bird sound samples.

## THE EVENT NO. 3 FEATURING 12 PERFORMERS

Piotr opens another event, this time playing more choreographically. He engages his entire body and begins to interact with other performers, trying to make 'conversation' via this sound game. Other performers join in.

## PREPARING THE EVENT NO. 4

4 more participants are invited to come up to the mic. Echo creates *the Event no. 4* combining 16 voice samples with 4 more bird sound samples.

## THE EVENT NO. 4 FEATURING 16 PERFORMERS

We go on as before, except for the name samples mixing with bird sounds, thus creating a much more complex sound composition.

## PREPARING THE EVENT NO. 5

4 more participants are invited to come up to the mic. Echo creates *the Event no. 5* combining 20 name samples with 4 more bird sound samples and nature sounds.

*The upcoming events will be created as follows: the name samples are replaced by bird sounds. The four first name samples are replaced by nature sounds.*

## THE EVENT NO. 5 FEATURING 20 PERFORMERS

We go on as before, except for the name samples mixing with bird sounds as well as nature sounds, thus creating a much more complex sound composition.

## PREPARING THE EVENT NO. 6

4 more participants are invited to come up to the mic. Echo creates *the Event no. 6* combining the names with sounds of birds, nature and that of a chanting Buddhist monk.

## THE EVENT NO. 6 FEATURING 24 PERFORMERS

We go on as before, except for the name samples becoming less heard and mixed gradually with sounds of birds, nature and that of a Buddhist monk. The composition is thus becoming ever more complex.

## PREPARING THE EVENT NO. 7

4 more participants are invited to come up to the mic. Echo creates *the Event no. 7* featuring solely the chants of a Buddhist monk.

## THE EVENT NO. 7 FEATURING A NON-RESTRICTED NUMBER OF PERFORMERS

We go on as before except for Echo joining the group and the voice of a Buddhist monk being the only sound we can hear. Everyone in the room is welcome to play.

The end.

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*Each of the Events is to last around 5 minutes. It's a sort of a game. The goal is to start a sound within a given timeframe set on the server.  
The exact duration of the performance has to be verified.  
The duration of the entire performance: about 60 minutes*

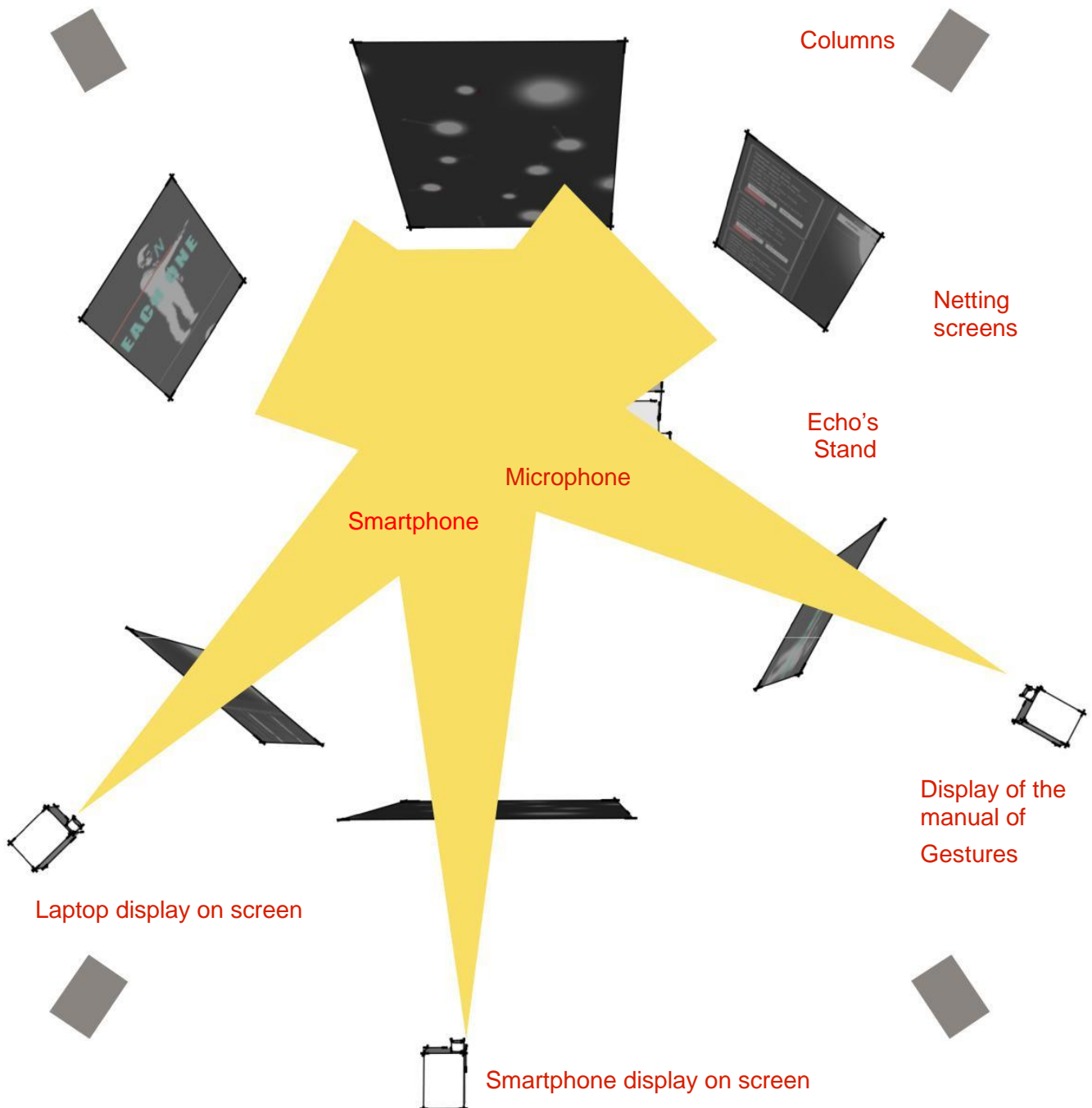
# THE SET

The set comprises 3 video projections:

1. Live display of the smartphone in Listen mode
2. Live display of Echo's laptop.
3. A video display of the manual of gestures.

The projections are displayed on semi-transparent netting screens.

The source of the sound amplified by the sound system is the one smartphone put in Listen mode, recording the sounds coming from all smartphones.



# Technical requirements

1. 3 x video projectors
2. 1 x video player
3. A mixing console, a sound system.
4. 6 x extension leads
5. 1 x table
6. WiFi
7. Lighting
8. Apple TV
9. Netting screens
10. The image from Echo's laptop has to be displayed with the use of vertical masking.
11. During the performance, we should be able to switch from the live display of Echo's laptop and from the projection of the manual of gestures to the display of the smartphone in Listen mode so that we get the same video display on all three screens.